# Year Level: Years 5 and 6 Unit 3: Getting ready to ride on the road Riding station activities (for Lessons 1 and 2)



| Content descriptions                        | Riding station activities. Use this plan to help you set up the riding stations for Unit 3, lessons 1 and 2. |  |  |  |
|---|--|--|--|--|
| Learning intentions<br>and success criteria | <b>Learning intention</b><br>To work independently to improve bike riding skills and<br>confidence.          | <b>Success criteria</b><br>Can undertake the riding station activities and complete the self-<br>assessment sheets with minimal teacher assistance.<br>Can control the bike confidently whilst moving, brake safely and make good<br>riding decisions. |  |  |
| Equipment                                   | Bicycles (at least one per two students), helmets, cones, bo   | all, measuring tape, stopwatch, ground markings, removable tape.   |  |  |

Note: These activities are designed to be self-assessed with measurements however the measurements are optional.



| Station | Preparation and resources   | Learning activities   | Teaching points   | Assessment                        |
|---------|---|---|---|-----------------------------------|
| 1       | Slow ride<br>Equipment<br>Start and finish cones, stopwatch.          10 metres         5 metres         5 metres         8         Safety         • Only one rider on course at a time.         • Timers to stand at least 2 metres away from the finish cone. | <ul> <li>Instructions</li> <li>The aim of this activity is to ride 10 metres in the <u>longest</u> time possible. This requires the rider to ride as slowly as possible.</li> <li>Set up cones 10 metres apart. The rider starts at one of the cones and partner stands at the finish cone with a stopwatch.</li> <li>The rider must ride in a straight line between the cones.</li> <li>The partner will time the ride with a stopwatch and enter the result into the self-assessment sheet.</li> <li>Modifications</li> <li>N/A</li> <li>Progressions</li> <li>Can be ridden one handed by confident riders.</li> </ul>   | Balancing: keep pressure on the pedals with<br>your feed and use movements with the<br>handlebars to keep the bike straight.<br>Taking turns with your partner.<br><b>Key questions</b><br>Is it easier to ride quickly or slowly?<br>What did you find was the best advice to help<br>with balancing at slow speed?<br>How does riding in a slow, controlled way help<br>improve your health and fitness?<br>In which real life situations would you be<br>required to ride very slowly?   | Student self-assessment<br>sheet. |
| 2       | Single push<br>Equipment<br>Long measuring tape (approx. 20m) and start cone.<br>roll/coast as far as possible<br>Safety<br>Partner is to stay clear of the rider.  | <ul> <li>Instructions</li> <li>The aim of this activity is to travel the furthest distance with only a single push of the pedal.</li> <li>Set up one cone with a long measuring tape running alongside.</li> <li>Stand stationary at the start line with a foot on the pedal. Push down on the pedal and then stop pedaling. Once you place a foot on the ground you must stop.</li> <li>The partner will then use the tape measure to measure the distance travelled from where the front wheel touches the ground.</li> <li>Modifications</li> <li>If it is too difficult to keep balance from a single push, two or three pushes may be required to stay upright for some novices.</li> <li>Progressions</li> <li>Can be ridden one handed by confident riders.</li> </ul> | A strong first pedal, like a normal starting<br>pedal.<br>Balancing: keep pressure on the pedals with<br>your feet and use minor movements with the<br>handlebars to keep the bike straight.<br>Imagine you are walking o the line. You put<br>your arms out to keep balance and make<br>small adjustments when you start to move too<br>much left or right.<br>Measurement is from where the front wheel<br>touches the ground.<br>Taking turns with your partner.<br><b>Key questions</b><br>What are the benefits of a strong first pedal?<br>How do we measure accurately?<br>When riding a bike what kind of terrain would<br>you use a strong first pedal and a continual<br>coast? | Student self-assessment<br>sheet. |

Unit 3: Getting ready to ride on the road, Riding station activities for Lessons 1 and 2

#### Station **Preparation and resources** Learning activities **Teaching points** Assessment З Keep pedalling to maintain balance. Instructions Student self-assessment Slalom sheet. Equipment The aim of this activity is to turn between as many Turning skills: Lean slightly into the turn and cones as possible in a set distance. rotate the handlebars. Smooth movements, Several cones (approx. 20), start and finish cones. rather than fast jerky movements. Place a start and finish cone 15 metres apart (depending on space) and seven cones place at Look in the direction you want the bike to go. even distances in a straight line between the start Don't look at the cone, look where you want and finish line. the bike to go. Students will ride from end to end turning between Braking when turning is dangerous, especially the cones. The student will be successful if they when slippery. Apply the brakes when riding complete the course without touching a cone or straight, then turn once you have slowed touching the ground with their foot. down. If students complete the run successfully then the **Key questions** . Safety partner will add another cone, making sure to have As the turns increased, did you need to slow all cones evenly spaced. Other riders are to stay clear of the course when not down or speed up? riding. ٠ If they are unsuccessful, they will remove a cone. Can you provide one piece of advice for • Write down the highest number of cones someone that was struggling with this skill? successfully completed. Modifications Can begin with fewer cones or reduce the distance between the start and finish line. Progressions • Can begin with more cones or keep the same number of cones but reduce the distance between the start and finish lines. Can be ridden one handed by confident riders.

| Station | Preparation and resources  | Learning activities  | Teaching points  | Assessment                        |
|---------|--|--|--|-----------------------------------|
| 4       | Catch the ball<br>Equipment<br>Soft ball or beanbag, start and finish cones  | <ul> <li>Instructions</li> <li>The aim of this activity is to catch a ball, tossed by a partner, the greatest number of times, while riding a bike over a 10-metre distance.</li> <li>Set up two cones 10 metres apart to mark the start and finish line.</li> <li>The rider will ride slowly from the start to finish.</li> <li>The partner will stay two metres away (to the side) a soft toss a ball or bean bag to the rider.</li> <li>The rider will catch the ball with one hand whilst holding the handlebars with the other, and then softly toss it back.</li> <li>Record the maximum number of catches made in the 10-metre ride.</li> </ul> | Balancing: Keep pedalling to maintain<br>balance.<br>Riding with one hand: Keep a strong hold of<br>the handlebars and hold the handlebars<br>straight.<br>Check that there is nobody o the course and<br>then you can turn your head to watch the ball.<br><b>Key questions</b><br>What is the most difficult element about this?<br>Why do we usually keep two hands on the<br>handlebars?<br>What situations will we need to look around<br>when we are riding? | Student self-assessment<br>sheet. |
|         | The partner is to stay a safe distance away from the rider. Ball should be soft or use a small bean bag. Only soft throws. | <ul> <li>Have some practice runs without the ball but riding with one hand.</li> <li>If catching is difficult, have the partner give a high 5 to the rider and then run to the finish line and back before giving another high 5. Record the number of high 5s.</li> </ul> <b>Progressions</b> The distance of the throw can be extended.  |  |                                   |

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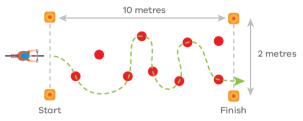
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### <u>Hit the spot</u>

### Equipment

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Removable ground markings/chalk, as well as start and finish cones.



#### Safety

Use a non-slip ground marking. The partner is to stay a safe distance away from the rider.

## Learning activities

Instructions

The aim of this game is to have the rider control the bike such that front wheel can make contact with as many of the ground markings as they can within the area.

- Set up the area (with cones or other markings) such that it is approximately 10 metres long and only 2 metres wide. It should be narrow enough that riders will not be able to do U-turns in the area.
- Within the designated area, place the ground markings randomly throughout. It is important that the markings are placed such that it is very difficult to ride over every marking in a single ride. This may mean having some markings on opposite sides, which will encourage decision making for most riders, or extreme levels of bike control for the most adept.

#### Modifications

You may wish to set up a pattern of floor markings as either 'easy', 'medium' or 'difficult', to give goals for different students.

#### Progressions

You could include numbers or words for each marker. Students could try to get to a specific total by adding the numbers the roll over, or they could construct a sentence with words they roll over. Balancing: Keep pedalling to maintain balance.

Turning skills: Lean slightly into the turn and rotate the handlebars. Smooth movements rather than fast jerky movements.

Turning is sharper when going slowly but much more difficult.

Measurement accuracy: Only count the spots actually hit, not just where it was close.

Taking turns with your partner.

Plan your route so that you can get the most number of hits in the easiest way.

#### Key questions

**Teaching points** 

Which route are you going to choose to follow to pick up the most number of hits?

When would you have to manoeuvre your bike like this in real life?

2 metres wide. It should be harrow will not be able to do U-turns in Within the designated area, play

#### Assessment

Student self-assessment sheet.

| Station | Preparation and resources  | Learning activities  | Teaching points  | Assessment                        |
|---------|--|--|--|-----------------------------------|
| 6       | Straight line riding         Equipment         Start cone, existing ground line or removeable tape.         Start         Image: Start         Image: measuring tape         Safety         Use a non-slip ground marking. The partner is to stay a safe distance away from the rider.   | <ul> <li>Instructions</li> <li>The aim of this activity is to control the bike such that you can ride on the marking for the longest distance.</li> <li>Set up the line on the ground for at least 15 metres. The line should be approximately 5 cm wide.</li> <li>The partner will stay behind the bike, watching the wheels to make sure that it is remains on the line. Once a wheel exits the line, the partner will measure the distance from the start to that point.</li> <li>Modifications</li> <li>A good modification would be to taper the line, instead of stepping it, such that it is wider at the start and narrower at the end. This way the line gets progressively narrower, with the end being only 1cm but the start being up to 20cm.</li> <li>Progressions</li> <li>Can be ridden one handed by confident riders.</li> </ul> | <ul> <li>Balancing: Keep pedalling to maintain balance.</li> <li>Staying straight: Lean forward in riding position and make small adjustments with the handlebars.</li> <li>Measurement accuracy: Make sure you measure the <u>first</u> point that they leave the line with the front wheel. They can always go again to improve their distance.</li> <li>Taking turns with your partner.</li> <li>Key questions</li> <li>What did the riders that did this well do differently to those who struggled?</li> <li>When would you need to ensure you were riding in a very straight line when riding your bike out in the community?</li> </ul> | Student self-assessment<br>sheet. |
| 7       | Stop and go         Equipment         Cones         ide in isstop is ride out         if ide in isstop is ride out         if ide in isstop isstop isstop isstop         Stop         if ide isstop isstop isstop         if ide isstop isstop isstop         Stop         if ide isstop         if ide isstop | <ul> <li>Instructions</li> <li>The aim of this activity is to control the bike such that you can stop and start without touching the ground with your foot.</li> <li>Set up four cones in a box, approximately 2m x 2m.</li> <li>The rider will ride into the box, brake to a complete stop and ride out of the box, without setting a foot on the ground.</li> <li>The partner will check that the rider has made a complete stop and not touched the ground.</li> <li>The partner will also measure the total time spent inside the box, with the aim being to spend as much time as possible.</li> <li>Modifications</li> <li>Novice riders may be allowed to use their foot to balance before riding off again.</li> </ul>   | Balancing: Keep your feet on the pedals.<br>Starting: Making a strong power pedal to<br>restart.<br>Measurement accuracy: Make sure you<br>measure the <u>first</u> moment they arrive in the<br>box and the <u>last</u> moment they leave.<br>Taking turns with your partner.<br><b>Key questions</b><br>What did the riders that did this well do<br>differently to those who struggled?   | Student self-assessment<br>sheet. |
|         |  | Can be ridden one handed by confident riders.<br>Challenge riders to better their time stationary in the<br>stopping area.   |  |                                   |